

HARRIER 2001

Choose Your Weapon



You're going to need some heavy metal for this confrontation.

THE SET-UP:

A highly sophisticated force of mercenary thugs has taken an island nation hostage. Why? So they can mine a new chemical element capable of creating bombs that make nuclear devices look like firecrackers.

THE ACTION:

You're no push-over yourself. Piloting one of the most sophisticated air warriors streaking the skies, you control a Harrier Jump Jet, the legendary aircraft capable of vertical take-off and landings. You'll need every edge you can get as you navigate through 50 graphically-rich missions on land, sea and air.

THE PAY-OFF:

Having an ordinance arsenal of almost 50 high-tech weapons to stomp your adversaries. You'll also be backed by an extensive print and online advertising campaign, press tour and promotions to make sure you hit your sales mark as well. Fire at will...



"...faithful flight physics for both takeoff / landing and free flight, but without sacrificing the rock-and-roll feel of an arcade shooter." www.nintendo.com

"Poised to take off as the N64's first true flight simulator." IGN64.com

"Harrier 2001 could very well be the most realistic air-combat game on the consoles." videogames.com

Coming Soon, Multi-player, Only for N64



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Contact: Steven Sluk
Marketing/Sales Coordinator
Tel: 714-894-3355

